ROLL NO.

Code: CT74

Subject: EMBEDDED SYSTEMS

ALCCS – NEW SCHEME

Time: 3 Hours

FEBRUARY 2013

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE:

- Question 1 is compulsory and carries 28 marks. Answer any FOUR questions from the rest. Marks are indicated against each question.
- Parts of a question should be answered at the same place.
- **Q.1** a. Summarize the major steps in the embedded system design process.
 - b. How embedded system programming is different from others? Give two examples of embedded system languages.
 - c. What is RTOS? Categorise RTOS with respective examples.
 - d. In Embedded System, why Sharing system resources requires an operating system.
 - e. Why Time -to Market parameter is very important aspect in embedded system design?
 - f. Explain the various addressing modes in a microcontroller based embedded system.
 - g. Distinguish between CAN, IrDA and PCI protocols. (7×4)
- Q.2 a. List the important characteristics of an embedded system. Compare the different types IC technologies. (10)
 - b. Explain the basic design trade-off scenarios in general versus customized implementation in an embedded system. (8)
- Q.3 a. Explain how design technology involves in converting concept of desired system functionality into an implementation. (8)
 - b. Design a gate-level schematic for the given state diagram of figure B. (10)

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- Q.4 a. Illustrate with a diagram, the interfacing of a microcontroller (any) with a temperature sensor or a light sensor. (9)
 - b. Explain Cache-replacement policy and cache write techniques. (9)
- Q.5 a. Give an example of usage of embedded systems in multimedia applications. (6)
 - b. Draw a block diagram to interface memory (8k of data and 32k of program code) to 8051 microcontroller. Explain with timing diagram a memory read operation. (12)
- Q.6 a. How are timers designed for an embedded system microcontroller? Explain the concept of a watchdog timer. (10)
 - b. Explain and give solution to producer consumer problem in RTOS. (8)
- Q.7 a. Explain intellectual property cores. How are they useful and applied in an ESD? (10)
 - b. Write a short note on Emulators, Debuggers and Simulators used in ESD. (8)