ROLL NO. _

Code: CS11 Subject: COMP. PROG. & PROBLEM SOLVING THROUGH C

ALCCS - OLD SCHEME

Time: 3 Hours

FEBRUARY 2012

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE:

- Question 1 is compulsory and carries 28 marks. Answer any FOUR questions from the rest. Marks are indicated against each question.
- Parts of a question should be answered at the same place.

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a. Consider the C program shown below:
Q.1
           #include<stdio.h>
           #define print (x) printf ("%d", x)
           int x:
           void Q(int z) {
                  z + = x; print(z);
           }
                void p(int *y) {
                int x = *y+2;
                Q(x); *y=x-1;
                print(x);
          }
          main(void){
                x=5:
                p(\&x);
                print(x);
          }
```

Write the output of the above program.

b. Explain the following terms: Interpreter, Compiler, Assembler and Loader.

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- d. Differentiate between static and dynamic memory allocation with example.
- e. What are scope rules? Write name of four kinds of scopes.
- f. With the help of an example explain union of structures.
- g. Explain principles of documentation. (7×4)
- Q.2 a. Write a program that reads a character from keyboard and then prints it in reverse case that is if the input is upper case , the output will be lower case and vice versa. (9)
 - b. The grading in an academic institution is done according to the following rules Average Marks Grade

		80 to 100	Honours	
		60 to 79	First Division	
		50 to 59	Second Division	
		40 to 49	Third Division	
		0 to 39	Fail	
		Implement this program using if-else ladder.		
Q.3	a. Explain the difference between static external and simple external variable. Write program to illustrate the properties of static variable.			e a C (9)
	b.	b. What are the restrictions to conditional operators?		
	c.	Explain using suitable example the differences between structure and union.		
Q.4	a.	a. Write a program to reverse a singly linked list.		
	b.	Explain black box testing? Also discuss various black box test design techniques. (9)		
Q.5	a.	. Write a C program to find rank of a matrix.		(10)
	b.	b. State the problems we are likely to encounter when we pass global vari parameters to functions.		
Q.6	a.	Write a program to check	for a file whether it is a binary file or ASCII file.	(8)
	b.	What is the difference bet	ween an enumeration and a set of processor # defines?	(5)
	c.	When do we use rewind()	and fseek()? Give suitable example.	(5)

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- Q.7 a. What is quick sort? Write a program in C to sort the list of integers using quick sort. (10)
 - b. Explain four different types of errors i.e. Syntax errors, Run time errors, Logical errors and Latent errors. (8)