ROLL NO.

Code: CS23

Subject: OBJECT ORIENTED PROGRAMMING USING C++

ALCCS – OLD SCHEME

Time: 3 Hours

AUGUST 2012

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE:

- Question 1 is compulsory and carries 28 marks. Answer any FOUR questions from the rest. Marks are indicated against each question.
- Parts of a question should be answered at the same place.
- **Q.1** a. What are the characteristics of Object Oriented programming language?
 - b. What is pure virtual function? How is it implemented in C++?
 - c. Explain how we implement exception handling in C++.
 - d. What restrictions apply to constructors and destructors?
 - e. Define operation overloading with the help of an example.
 - f. How does copy constructor differ from a constructor?
 - g. When do you use 'this' pointer? (7×4)
- Q.2 a. Write a program where numbers are stored in an array in a program. Create two files even and odd using command line argument, where odd file stores all odd numbers in the array and even file stores all even numbers in the array. (9)
 - b. Define String Class. Overload == operator to compare two strings. (9)
- Q.3 a. What does polymorphism mean in C++ language? How is polymorphism achieved at (i) runtime and (ii) compile time? Explain with the help of examples. (6)
 - b. What is a virtual base class? When do we make class virtual? (6)
 - c. What is friend class and friend functions? Why are they used? (6)
- Q.4 a. Write a program to overload operator '<=', to compare the length of two strings. (9)
 - b. Differentiate between private, public and protected access modifiers. Also explain their meaning when a derived class inherits from a base class using public, protected and private keywords. Give examples. (9)

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Q.5	a. Define exception. What is exception specification? When is it used?	(6)
	b. Write a program that write to and read from the disk files using class object.	(6)
	c. Why are virtual constructors not supported in C++? Justify.	(6)
Q.6	a. Write a class COMPLEX in C++. It has two members of type integer. One for part and other for imaginary part. Also write functions that can overload assign and increment operator both prefix and suffix.	
	b. Mention six differences between a structure and a class in C++.	(8)
Q.7	Write short notes on the following:	
	(i) Abstraction	(6)
	(ii) Inheritance(iii) Polymorphism	(6) (6)
		(6)