

- Q.1 a. List three reasons why the production system offers an important “architecture” for computer based problem solving.

Answer: Production system offers an important “architecture” because of its simplicity, modifiability and flexibility in applying problem solving knowledge.

- b. Does admissibility imply monotonicity of a heuristic? If not, can you describe when admissibility would imply monotonicity?

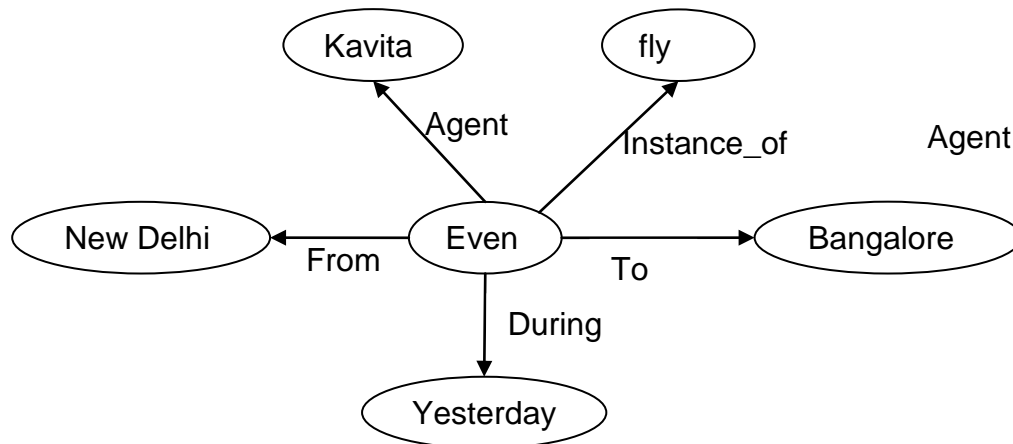
Answer: Admissibility implies monotonicity only when the heuristic value of the goal is zero and any state in the search space may be used as a goal state, without revising the heuristic in the A* algorithm. An example is the heuristic of “tiles out of place” in the 8-puzzle that may be applied equally well to any state in the search space.

- c. Why is the most general unifier important?

Answer: Unification specifies conditions under which two (or more) predicate calculus expressions may be said to be equivalent. This allows use of inference rules, such as resolution.

- d. Draw semantic network of the following sentence:
Yesterday Kavita flew from New Delhi to Bangalore.

Answer:



- e. Consider the evidence $e_1 = \text{single}$, $e_2 = \text{high income}$, $e_3 = \text{young}$, supporting the hypothesis $h_1 = \text{high-risk investor}$ or $h_2 = \text{low-risk investor}$, which are mutually exclusive and exhaustive. Assume that the domain expert estimates the posterior probabilities as:
 $P(h_1) = 0.3$, $P(h_2) = 0.7$, $P(e_1/h_1) = 0.6$, $P(e_1/h_2) = 0.3$, $P(e_2/h_1) = 0.2$, $P(e_2/h_2) = 0.8$,
 $P(e_3/h_1) = 0.5$, $P(e_3/h_2) = 0.2$
 Prove that if e_1 and e_3 are present then the investor is high-risk investor.

Answer: $P(h_1 / e_1 \wedge e_3) = 0.618$ and $P(h_2 / e_1 \wedge e_3) = 0.318$.
Hence investor is high-risk investor

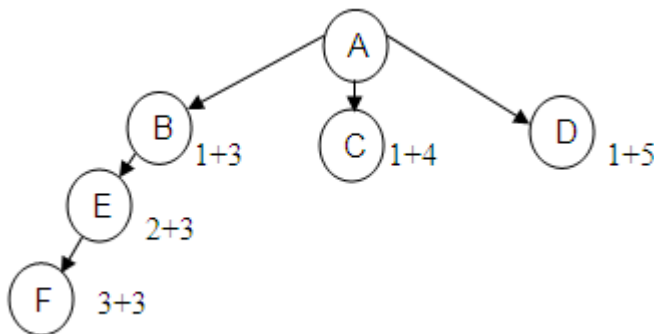
f. Explain the significant aspects of the momentum to the training by gradient decent approach.

Answer: The significant aspects of momentum are:

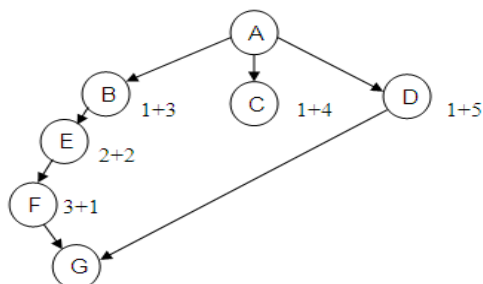
- a. In training formulations involving momentum, when $\frac{\partial E}{\partial w_{ji}}$ has the same algebraic sign on consecutive iterations, Δw_{ji} grows in magnitude and so w_{ji} is modified by a large amount. Thus, momentum tends to accelerate descent in steady downhill directions
- b. In training formulations involving momentum, when $\frac{\partial E}{\partial w_{ji}}$ has alternating algebraic signs on consecutive iterations, Δw_{ji} becomes smaller and so the weight adjustment is small. Thus, momentum has a stabilizing effect on learning.

Q.2 a. Explain the effect of underestimation and overestimation of the heuristic function in the A* algorithm.

Answer: If h^* underestimates h , then there may be a wastage of some effort.



First explore B, then E then F and after this it will explore C so exploring B, E and F is wastage of effort due to underestimate of h .



If h^* overestimates h , then there may be a wastage of some effort.

First explore B, then E then F then we get G. Suppose there is a direct path from D to G then that path would have been cheaper. So there is wastage of efforts due to overestimation of h .

b. Consider the following knowledge base:

$\forall x \forall y \text{ cat}(x) \wedge \text{fish}(y) \Rightarrow \text{likes_to_eat}(x, y)$

$\forall x \text{ calico}(x) \Rightarrow \text{cat}(x)$

$\forall x \text{ tuna}(x) \Rightarrow \text{fish}(x)$

$\text{tuna}(\text{Charlie})$

$\text{tuna}(\text{Herb})$

$\text{calico}(\text{Puss})$

- (a) Convert these wff's into Horn clauses.
- (b) Convert the Horn clauses into a Prolog program.
- (c) Write a PROLOG query corresponding to the question, "What does Puss like to eat?" and show how it will be answered by your program.

Answer:

(a) Horn Clauses:

$\neg \text{cat}(x) \vee \neg \text{fish}(y) \vee \text{likes_to_eat}(x, y)$

$\neg \text{calico}(x) \vee \text{cat}(x)$

$\neg \text{tuna}(x) \vee \text{fish}(x)$

$\text{tuna}(\text{Charlie})$

$\text{tuna}(\text{Herb})$

$\text{calico}(\text{Puss})$

(b) PROLOG program:

$\text{likes_to_eat}(X, Y) \text{ :- cat}(X), \text{fish}(Y).$

$\text{cat}(X) \text{ :- calico}(X).$

$\text{fish}(X) \text{ :- tuna}(X).$

$\text{tuna}(\text{Charlie}).$

$\text{tuna}(\text{herb}).$

$\text{calico}(\text{puss}).$

(c) Query:

$?- \text{likes_to_eat}(\text{puss}, X).$

Answer: Charlie

Q.3 a. Name the various Heuristics used for planning using Constraint Posting.

Answer: Heuristics used for planning using Constraint Posting:

- (i) Step Addition – Creating new step to come before another in a final plan.
- (ii) Promotion – Constraining one step to come before another in a final plan.
- (iii) Declobbering – Placing one (possibly new) step s_2 between two old steps s_1 and s_3 , such that s_2 reasserts some precondition of s_3 that was negated (or clobbered) by s_1 .

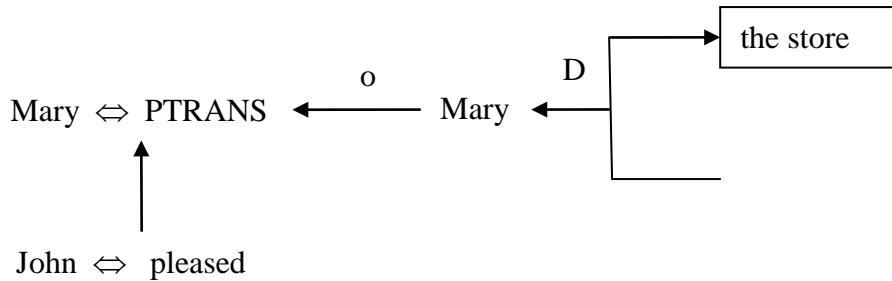
- (iv) Simple Establishment – Assigning a value to a variable, in order to ensure the preconditions of some step.
- (v) Separation – Preventing the assignment of certain values to a variable.

b. Under what conditions α - β pruning will prove to be worse?

Answer: The effectiveness of the α - β procedure depends greatly on the order in which paths are examined. If the worst paths are examined first, then no cutoff at all will occur.

**c. Show the conceptual dependency representation of the following sentence
John wanted Mary to go to the store.**

Answer:



Q.4 a. Discuss the architecture of Expert System and explain its components.

Answer: Components of Expert System:

- (i) Knowledge Acquisition Module
- (ii) Knowledge Base
- (iii) Inference Engine
- (iv) I/O interface
- (v) Explanation Module

b. Consider as frame of discernment the set $H = \{\text{flu, cold, pneumonia}\}$. Write its Powerset. Given the evidence “fever” an expert assigns these mass probabilities

$$m_1(\{\text{flu, pneumonia}\}) = 0.8, m_1(H) = 0.2$$

Given as a second symptom, “shivering” the expert may assign the mass probabilities

$$m_2(\{\text{pneumonia, cold}\}) = 0.6, m_2(H) = 0.4$$

Compute the certainty intervals of all the hypotheses flu, cold and pneumonia.

Answer:

| | | |
|------------------------|------------------------|---------------------|
| | $m_1 \{FL, PN\} = 0.8$ | $m_1 \{(H) = 0.2$ |
| $m_2 \{PN, CL\} = 0.6$ | $\{PN\} = 0.48$ | $\{PN, CL\} = 0.12$ |
| $m_2 (H) = 0.4$ | $\{FL, PN\} = 0.32$ | $(H) = 0.08$ |

Normalizing factor $N = 1$

$$\begin{aligned} \text{Bel}(\{\text{FL}\}) &= 0, & \text{Bel}(\{\text{PN}\}) &= 0.48, & \text{Bel}(\{\text{CL}\}) &= 0 \\ \text{Bel}(\{\text{PN}, \text{CL}\}) &= .48 + .12 = 0.6, & \text{Bel}(\{\text{FL}, \text{PN}\}) &= .32 + .48 = 0.8, & \text{Bel}(\text{H}) &= 1 \\ \text{Pl}(\{\text{FL}\}) &= 1 - 0.6 = 0.4, & \text{Pl}(\{\text{PN}\}) &= 1 - 0 = 1, & \text{Pl}(\{\text{CL}\}) &= 1 - .8 = 0.2 \\ \text{Intervals for } \{\text{FL}\} &= [0, 0.4] \\ & \{\text{PN}\} = [0.48, 1] \\ & \{\text{CL}\} = [0, 0.2] \end{aligned}$$

Q.5 a. Given: Premise P: x is little; a relation R: x and y are approximately equal.

$$\mu_{\tilde{P}}(x) = [1/1, 2/.4, 3/.2, 4/0] \text{ and } \mu_R(x, y) = \begin{bmatrix} 1 & .5 & .1 & 0 \\ .4 & 1 & .6 & 0 \\ 0 & .6 & 1 & .4 \\ .1 & .1 & .5 & 1 \end{bmatrix}$$

Prove that y is more or less little.

Answer:

$$\mu_{\text{P or R}}(y) = [1/1, 2/.5, 3/.4, 4/.2] \text{ i.e. } y \text{ is more or less little.}$$

b. For a 5-unit feedback network the weight matrix is given by

$$w = \begin{bmatrix} 0 & 1 & -1 & -1 & -3 \\ 1 & 0 & 1 & 1 & -1 \\ -1 & 1 & 0 & 3 & 1 \\ -1 & 1 & 0 & 3 & 1 \\ -3 & -1 & 1 & 1 & 0 \end{bmatrix}$$

Assuming that the bias and input of each of the units to be zero, compute the Hopfield energy at the following states.

$$s = [-1 \ 1 \ 1 \ 1 \ 1]^T \text{ and } s = [-1 \ -1 \ 1 \ -1 \ -1]^T$$

Answer:

Given $\theta_i = 0$, & $w_{ii} = 0$, $\forall i = 1, 2, \dots, 5$. Therefore

$$V = -(1/2) \sum w_{ij} s_i s_j = - (w_{12}s_1 s_2 + w_{13}s_1 s_3 + w_{14}s_1 s_4 + w_{15}s_1 s_5 + w_{23}s_2 s_3 + w_{24}s_2 s_4 + w_{25}s_2 s_5 + w_{34}s_3 s_4 + w_{35}s_3 s_5 + w_{45}s_4 s_5)$$

$$V(-1 \ 1 \ 1 \ 1 \ 1) = - (-1+1+1+3+1+1-1+3+1+1) = -10$$

$$\text{Similarly, } V(-1 \ -1 \ 1 \ -1 \ -1) = 6.$$

Q.6 b. Design a perceptron for AND function of two inputs. Define appropriate weights and bias in the range [-1, 1] and use step activation function where if weighted sum is strictly greater than 0 then output 1 and if it is strictly less than 0 then output 0.

Answer: Let x be an input vector (x_1, x_2, \dots, x_n) . The weighted sum function $g(x)$ and the output function $o(x)$ are

$$g(x) = \sum_{i=0}^n w_i x_i$$

$$o(x) = \begin{cases} 1 & \text{if } g(x) > 0 \\ 0 & \text{if } g(x) < 0 \end{cases}$$

In this problem we have 2 inputs i.e. x_1 and x_2 .

$$g(x) = w_0 + w_1 x_1 + w_2 x_2$$

AND truth table

| x_1 | x_2 | output |
|-------|-------|--------|
| 0 | 0 | 0 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 1 |

Therefore

$$w_0 < 0$$

$$w_0 + w_1 < 0$$

$$w_0 + w_2 < 0$$

$$w_0 + w_1 + w_2 > 0$$

Possible values of w_0, w_1, w_2 may be -0.5, 0.4, 0.3.

Text Books

1. Elaine Rich and Kevin Knight, "Artificial Intelligence", Tata McGraw-Hills, Reprint 2003.
2. S Russell and Peter Norvig, Artificial Intelligence – A Modern Approach, Pearson Education, Reprint 2003.
3. Saroj Kaushik, "Logic and Prolog Programming", New Age International Ltd, Publisher, 2007.