ROLL NO.	

#### Code: AT14 **Subject: IMAGE PROCESSING & COMPUTER GRAPHICS**

## **AMIETE - IT (OLD SCHEME)**

**OCTOBER 2012** Time: 3 Hours

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.

Q.1	Choose the correct or t	he best alternative in the following:	$(2\times10$
	a. A shadow-mask CRT	has phosphor color dots at each pixel position.	
	(A) three	(B) two	
	(C) one	( <b>D</b> ) four	
	b. Removing elements th	hat lie outside the viewing window is called	
	(A) Transformation	(B) Scaling	
	(C) Texturing	( <b>D</b> ) Coloring	
	c. Each pixel in a color i	image is aelement vector.	
	(A) one	<b>(B)</b> two	
	(C) three	( <b>D</b> ) none of these	
	d. The Fourier Transfo Transforms.	rm of a product equals the of the Fourier	
	(A) convolution	(B) revolution	
	(C) transformation	( <b>D</b> ) compression	
	e. Which of the following filtering?	ing statement is not correct with reference to spatial	
		of dividing the image into its constituent spatial selectively altering certain spatial frequencies to	
	*	acreases the analyst's ability to discriminate detail.	
	-	Band pass filters and High pass filters are three types	

**(D)** None of these

ROLL NO.	

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- f. \_\_\_\_\_ is concerned with the process of dividing an image into meaningful regions.
  - (A) Clipping

(B) Toning

(C) Segmentation

- (D) Aliasing
- g.  $S = \begin{pmatrix} S_x & 0 \\ 0 & S_y \end{pmatrix}$  defines a \_\_\_\_\_
  - (A) scaling

(B) revolution

(C) rotation

- (D) reflection
- h. Segmentation can be used for \_\_\_\_\_
  - (A) object recognition
  - (B) occlusion boundary estimation within motion
  - (C) image compression
  - (**D**) all of these
- i. Conformal transformation preserves \_\_\_\_\_.
  - (A) lines

**(B)** distance

(C) angles

- (**D**) parallelism
- j. When the projected lines intersect, the intersection is called a \_\_\_\_\_, since it corresponds to a point infinitely far away.
  - (A) vanishing point
- (B) intersection point

(C) infinite point

(**D**) none of these

# Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.

- **Q.2** a. Write brief note on:
  - (i) Digitizers
  - (ii) Touch Panels
  - (iii) Light Pens

**(6)** 

b. Illustrate simple DDA algorithm on the line joining points (0, 0) to (-8, -4)

(10)

- Q.3 a. Find the matrix that represents rotation of an object by 30° about the origin. What are the new coordinates of the point P (2,-4) after the rotation?
  - b. Discuss Cohen Sutherland line clipping algorithm giving suitable example. (10)

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- **Q.4** a. The pyramid defined by the coordinates A(0,0,0), B(1,0,0), C(0,1,0), and D(0,0,1) is rotated 45° about the line L that has the direction V=J+K and passing through point C(0,1,0). Find the coordinates of the rotated figure. (10)
  - b. Define three basic classes of 3D transformation. Give two examples in each category. (6)
- Q.5 a. Differentiate between parallel and perspective projection. Discuss common subcategories of orthographic projections.
  - b. Discuss Z-buffer algorithm. How does the Z-buffer algorithm determine which surface are hidden? (10)
- Q.6 a. What is Digital Image Processing? Discuss in brief four fields that use Digital Image Processing.(9)
  - b. How can we determine grey scale transformation function that creates an output image with a uniform histogram? If we transform the input image to get s=T(r), what is probability distribution of  $P_s(s)$ ? (7)
- Q.7 a. Write a brief note on spatial filtering. (5)
  - b. Discuss a general concept of frequency domain techniques in image enhancement. (5)
  - c. Differentiate between low-pass and High-pass filter. Discuss two low-pass filters. (6)
- Q.8 a. What is goal of segmentation? Discuss Region oriented segmentation and basic formulation used there. (8)
  - b. How to detect an edge in an image? Discuss. (8)
- Q.9 a. Discuss a general image compression model. (5)
  - b. What do you mean by error free compression and lossy compression?

    Briefly describe. (6)
  - c. Discuss LZW coding using a suitable example. (5)