

ALCCS

Time: 3 Hours

JUNE 2017

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

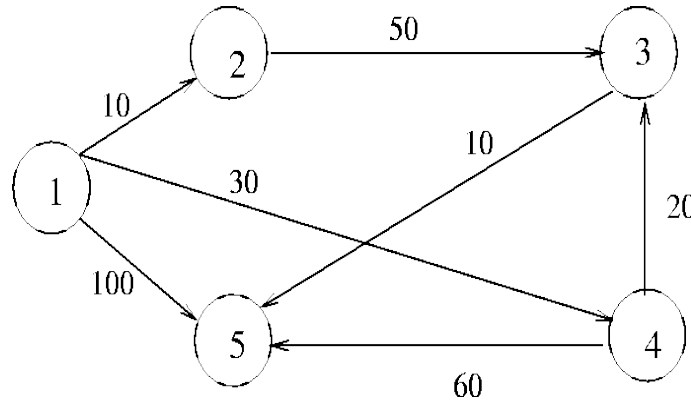
NOTE:

- Question 1 is compulsory and carries 28 marks. Answer any FOUR questions from the rest. Marks are indicated against each question.
- Parts of a question should be answered at the same place.

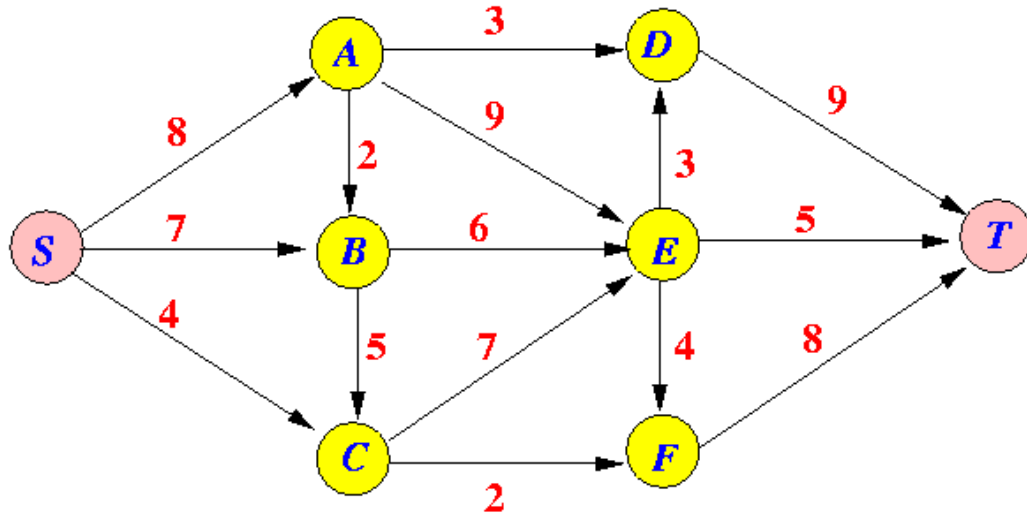
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- Q.1**
- Define Big-Oh and Big Theta with example.
 - Define Hamiltonian cycle. Proof that Hamiltonian cycle always exists in complete graph.
 - What is heap? Write time complexity of heap sort.
 - Compare quicksort and mergesort in terms of time and space complexity.
 - Justify how variable length codes give better compression than fixed length codes.
 - Write Floyd-Warshall algorithm for all pair shortest path.
 - Define NP and NP-complete problem. (7 × 4)
- Q.2**
- Write an algorithm to search an element in an array and prove that it is a finite time algorithm. (4+4)
 - Write implicit and explicit constraints for 8-queen problem. (4+4)
 - Write recurrence relation for binary search. (2)
- Q.3**
- Define length of path with example. (2)
 - Which data structure is required in breadth first search? Describe how this data structure is used in breadth first search. (2+6)
 - Define a graph in terms of adjacency matrix and adjacency list taking an example. (4+4)
- Q.4**
- Write algorithm for quicksort and analyze it for best and worst case. (5+4)
 - Define various properties of B-tree. (9)
- Q.5**
- Given a knapsack of capacity $m=30$. Find maximum profit achieved by greedy approach. (4)
 $(p_1, p_2, p_3, p_4) = (50, 140, 60, 60)$ and $(w_1, w_2, w_3, w_4) = (5, 20, 10, 12)$

- b. Discuss merits of prim's algorithm over kruskal algorithm with example. (5)
- c. How 6 matrices $A_1, A_2, A_3, A_4, A_5, A_6$ of dimensions 30, 35, 15, 5, 10, 20, 25 can be multiplied optimally using dynamic programming. (9)

Q.6 a. Find shortest path from vertex 1 in given graph using Dijkstra algorithm (8)



b. Find a minimum cut in the following basic network: (4)



c. Compare divide and conquer, greedy and dynamic programming approach. (6)

- Q.7**
- a. Write two advantages and disadvantages of Knuth Morris Pratt (KMP) algorithm over Rabin Karp. (6)
 - b. Write algorithm to find prefix function in KMP algorithm. Also find prefix function for string ababababca. (4+4)
 - c. Define 3- SAT. Prove that it is polynomial time verifiable. (4)