

DiplETE – ET/CS (Current Scheme)

Time: 3 Hours

JUNE 2015

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following: (2×10)

- a. The processor technology relates to the architecture of the
 - (A) Memory Blocks
 - (B) Computation Engine
 - (C) I/O Blocks
 - (D) All of these
- b. Identify which of these are real time applications scenarios
 - (A) An online bus ticketing system
 - (B) Printing of annual reports of a company
 - (C) Reconciling a days transactions in an account book of a company
 - (D) Examination system
- c. Which of the following are commercially claimed RTOS
 - (A) LINUX
 - (B) WINDOW 7
 - (C) WINDOW 2000
 - (D) Vx Works
- d. Advantages of mask-programmed ROM are
 - (A) Density
 - (B) Speed
 - (C) Low write ability
 - (D) All of these
- e. The I²C and CAN bus protocols are designed for
 - (A) Interfacing IC's
 - (B) Interfacing Buses
 - (C) Interfacing I/O's
 - (D) All of these
- f. An/A _____ routine must not call any RTOS function that might block the caller.
 - (A) Timer
 - (B) Serial Communications
 - (C) I/O
 - (D) Interrupt

- g. The DMA is useful for
- (A) Large and fast data transfer between memory and I/O devices
 - (B) Large and slow data transfer between memory and I/O device
 - (C) Slow and small data transfer between memory and I/O devices
 - (D) Small data transfer between memory and cache
- h. A LCD driver function is
- (A) to excite the LCD dots
 - (B) to excite the LCD characters
 - (C) to manage LCD action
 - (D) Both (A) & (B)
- i. In a timer, the minimum interval it measures is called
- (A) Sensitivity
 - (B) Accuracy
 - (C) Resolutions
 - (D) Both (A) & (B)
- j. Running, ready and blocks are connected to
- (A) Task state
 - (B) Semaphore state
 - (C) Mailbox state
 - (D) Pipe state

Answer any FIVE Questions out of EIGHT Questions.
Each question carries 16 marks.

- Q.2** a. Explain the main characteristics of an embedded system. Define the main design technology. (8)
- b. Explain the design matrix for embedded systems. (8)
- Q.3** a. Explain the following: (8)
- (i) Combinational and sequential circuits
 - (ii) Function of Single purpose processors
- b. Explain with the help of figure RT level Single purpose processor design. (8)
- Q.4** a. Explain with the help of block diagram processor architecture in detail. (8)
- b. Write selection criterion of microcontroller. (8)
- Q.5** a. What are LCD controllers? (8)
- b. Discuss the main features of timers, counters and watch dog timers. (8)
- Q.6** a. Explain common memory types in detail. (8)
- b. Explain the main features of ROM and draw internal view of 8×4 ROM. (8)

- Q.7** a. Explain direct memory access with the help of suitable diagram. (8)
- b. Explain basic protocol concepts. With the help of suitable diagram, explain strobe and handshake protocol control methods. (8)
- Q.8** a. Discuss the task states in RTOS. (8)
- b. Explain shared data problem and Re-entrant functions in RTOS. (8)
- Q.9** Discuss the case study for sending application layer byte streams on a TCP/IP network using RTOS VxWorks. (16)