

**DiplETE – ET/CS**

Time: 3 Hours

**JUNE 2014**

Max. Marks: 100

**PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.**

**NOTE: There are 9 Questions in all.**

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

**Q.1 Choose the correct or the best alternative in the following: (2×10)**

- a. The OSI layer which performs data encryption and decryption is\_\_\_\_\_.
- |                  |               |
|------------------|---------------|
| (A) Presentation | (B) Network   |
| (C) Session      | (D) Transport |
- b. In \_\_\_\_\_ mode of operation, both stations can transmit and receive simultaneously.
- |                 |                      |
|-----------------|----------------------|
| (A) Simplex     | (B) Half-Duplex      |
| (C) Full-Duplex | (D) All of the above |
- c. Fiber-Optic Cable is used in \_\_\_\_\_ networks.
- |                   |                      |
|-------------------|----------------------|
| (A) Backbone      | (B) Cable TV         |
| (C) Fast Ethernet | (D) All of the above |
- d. An error-control method in which only the frame in error is resent is \_\_\_\_\_.
- |                          |                        |
|--------------------------|------------------------|
| (A) Selective-Repeat ARQ | (B) Stop-and-Wait ARQ  |
| (C) Go-Back-N ARQ        | (D) Sliding Window ARQ |
- e. \_\_\_\_\_ is a bit-oriented protocol for communication over point-to-point and multipoint links.
- |                              |                                  |
|------------------------------|----------------------------------|
| (A) Line Control Protocol    | (B) Authentication Protocol      |
| (C) Network Control Protocol | (D) High-Level Data Link Control |
- f. Circuit Switching takes place at the \_\_\_\_\_ layer of OSI model.
- |               |              |
|---------------|--------------|
| (A) Data link | (B) Physical |
| (C) Transport | (D) Session  |

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- g. A Congestion Control mechanism in which a congested node stops receiving data from the immediate upstream node or nodes is \_\_\_\_
- (A) Choke packet (B) Implicit Signaling  
(C) Backpressure (D) Explicit Signaling
- h. A transmission method that allows copies of a single packet to be sent to a selected group of receivers is called as \_\_\_\_\_
- (A) Unicasting (B) Multicasting  
(C) multiple unicasting (D) None of these
- i. A simple parity check code can detect \_\_\_\_\_ number of errors
- (A) Even (B) Odd  
(C) Multiple (D) Zero
- j. The TCP/IP protocol defining electronic mail service on the Internet is \_\_\_\_\_
- (A) Simple Mail Transfer Protocol (SMTP)  
(B) Simple Network Management Protocol (SNMP)  
(C) Internet Group Management Protocol (IGMP)  
(D) High-level Data Link Control

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**Answer any FIVE Questions out of EIGHT Questions.  
Each question carries 16 marks.**

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- Q.2** a. What is a network? Explain the differences between Local Area Networks and Wide Area Networks with suitable diagrams. (8)
- b. What do you mean by OSI model? What are the various layers in this model? Mention the functions of Transport and Presentation Layer. (8)
- Q.3** a. Define and briefly explain the following:  
*Data rate, Bandwidth, Noise and Error rate.* (8)
- b. What is meant by Wireless Transmission media? What are the various ways of transmission in this media? Explain Microwave Transmission. (8)
- Q.4** a. Distinguish between analog data and digital data. (5)
- b. How an error occurs in digital transmission systems? Discuss various types of errors that can occur. (6)
- c. Explain digital logic of the CRC process. (5)

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- Q.5** a. Discuss Stop-and-Wait Automatic Repeat Request Protocol in detail. (8)
- b. What is Time Division Multiplexing? Explain Statistical Time Division Multiplexing with suitable diagrams. (8)
- Q.6** a. Explain the principle of Packet Switching network with a neat Diagram. (5)
- b. Compare the differences between Adaptive Routing and Fixed Routing. (5)
- c. Briefly explain three general categories of explicit congestion signalling approach. (6)
- Q.7** a. Categorize the topologies used in LANs and explain briefly about Bus Topology with a diagram. (6)
- b. What is the need for Fast Ethernet? What are its main features? Why is there no need for CSMA/CD in Fast Ethernet? (6)
- c. What is Bluetooth? What are its Applications? (4)
- Q.8** a. Explain the principle of Internetworking with a neat diagram. (6)
- b. What is IPv4? What are the deficiencies in IPv4? (6)
- c. Explain the reason for the elimination of the checksum in the IPv6 header. (4)
- Q.9** Write short notes on any **TWO** of the following:- (8×2)
- (i) Multicast Routing Protocols
- (ii) User Datagram Protocol (UDP)
- (iii) Electronic Mail