

**DipIETE – ET/CS**

Time: 3 Hours

**JUNE 2014**

Max. Marks: 100

**PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.**

**NOTE: There are 9 Questions in all.**

- **Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.**
- **The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.**
- **Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.**
- **Any required data not explicitly given, may be suitably assumed and stated.**

**Q.1 Choose the correct or the best alternative in the following: (2×10)**

a. The number of bits in ASCII code is \_\_\_\_\_

- (A) 12 (B) 9  
(C) 10 (D) 7

b. The 8421 BCD equivalent of Hexadecimal number  $FF_{16}$  is \_\_\_\_\_

- (A) 0000 0101 0101 (B) 0010 0101 0101  
(C) 1111 0101 0101 (D) 1000 0101 0101

c. DeMorgan's second theorem is \_\_\_\_\_

- (A)  $A\bar{A} = 0$  (B)  $\overline{\overline{A}} = A$   
(C)  $\overline{A+B} = \bar{A} + \bar{B}$  (D)  $\overline{AB} = \bar{A} + \bar{B}$

d. A Karnaugh map with 4 variables has \_\_\_\_\_

- (A) 2 cells (B) 8 cells  
(C) 4 cells (D) 16 cells

e. In a D latch \_\_\_\_\_

- (A) data bit D is fed to S input and  $\bar{D}$  to R input  
(B) data bit D is fed to R input and  $\bar{D}$  to S input  
(C) data bit D is fed to R and S inputs  
(D) data bit  $\bar{D}$  is not fed to any input

f. When two 4-bit parallel adders are cascaded we get \_\_\_\_\_

- (A) 4-bit parallel adder (B) 8-bit parallel adder  
(C) 16-bit parallel adder (D) 32-bit parallel adder

- g. A 4-bit down counter can count from \_\_\_\_\_
- (A) 0000 to 1111 (B) 1111 to 0000  
(C) 0101 to 1111 (D) 111 to 000
- h. In a 7 segment display, LEDs a, b and c light up. The decimal number displayed is \_\_\_\_\_
- (A) 9 (B) 3  
(C) 7 (D) 1
- i. An 8 bit data is to be entered into a parallel in register. The number of clock pulses require is \_\_\_\_\_
- (A) 8 (B) 2  
(C) 4 (D) 1
- j. The memory does not require programming equipment is \_\_\_\_\_
- (A) RAM (B) EEPROM  
(C) EPROM (D) UVPROM

**Answer any FIVE Questions out of EIGHT Questions.  
Each question carries 16 marks.**

- Q.2** a. What is a Digital System? Explain the advantages and limitations of Digital Techniques over Analog Techniques. (8)
- b. Convert the decimal number 82.67 to its equivalent binary number. (8)
- Q.3** a. Simplify the logic expression  $F = \overline{ABC} + \overline{AB}C + \overline{A}B\overline{C} + A\overline{BC} + A\overline{B}C$  using boolean algebraic theorems. (6)
- b. Draw the logic diagram for 4-bit Even Parity Generator and explain its operation. (4)
- c. Minimize the logic function  $F(A, B, C, D) = \sum m(1,3,5,8,9,11,15) + d(2,13)$  using K-maps. (6)
- Q.4** a. What is a Flip-Flop? Draw the logic diagram for Master Slave Flip-Flop and explain its function with the help of truth table. (8)
- b. Explain the application of Flip-Flop as a Shift Register using D Flip-Flops. (8)
- Q.5** a. (i) Perform the Addition of -20 to +26 using 2's complement System.  
(ii) Perform the Subtraction of 0011.1001- 0001.1110 using 2's Complement System. (4+4)

- b. What is the need of Parallel Binary Adder? Draw the block diagram of four-bit Parallel Adder using Full Adders and explain its operation. (8)
- Q.6** a. What is a Ripple Counter? Draw the logic diagram of 3-bit Ripple Counter and explain its working with the help of timing diagram. (8)
- b. What is Synchronous Counter? Draw the logic circuit of Mod-8 Synchronous Counter and explain its working with timing waveform. (8)
- Q.7** a. What is Magnitude Comparator? Explain 2-bit Magnitude Comparator with the help of truth table. (9)
- b. What is an Encoder? Draw the truth table for 10-line Decimal to 4-line BCD Encoder and implement the logic diagram from the truth table. (7)
- Q.8** a. Design a Mod-6 Synchronous Counter and draw its designed logic diagram (9)
- b. Draw the logic diagram for 4-bit Serial Input and Serial Output Shift Register and explain its working with timing waveform. (7)
- Q.9** a. Draw and explain the architecture of  $16 \times 8$  ROM. (10)
- b. Differentiate between Static RAM and Dynamic RAM. (6)