

**Code: AE66/AC66/AT66/AE108/AC108/AT108**  
**Subject: MICROPROCESSORS & MICROCONTROLLERS**

**AMIETE – ET/CS/IT (Current & New Scheme)**

Time: 3 Hours

**JUNE 2016**

Max. Marks: 100

*PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.*

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

**Q.1 Choose the correct or the best alternative in the following: (2×10)**

- a. The register used as working area of microprocessor is known as  
 (A) Program counter (B) Instruction Register  
 (C) Instruction decoder (D) Accumulator
- b. The group of wires that connects various sections of microprocessor is called  
 (A) cables (B) wire  
 (C) Bus (D) Route
- c. The data width of the 8085 microprocessor is  
 (A) 4 bit (B) 8 bit  
 (C) 12 bit (D) 16 bit
- d. The program counter holds  
 (A) Op code (B) Data address  
 (C) Operand address (D) Instruction address
- e. The external clock connected to the 8085 microprocessor has the frequency  
 (A) 1 MHz (B) 2 MHz  
 (C) 3 MHz (D) 6 MHz
- f. The priority of TRAP is  
 (A) Highest (B) Lowest  
 (C) Neither highest nor lowest (D) none
- g. The control word of 8255 to make port –A as output and rest of ports as input ports is  
 (A) 8 B (B) 7 B  
 (C) 8 A (D) 7 A
- h. The \_\_\_\_\_ directive is always used for ASCII strings  
 (A) DB (B) ORG  
 (C) EQU (D) END
- i. A microprocessor with 10 address lines will be able to address \_\_\_\_\_ of memory  
 (A) 1 kB (B) 4 kB  
 (C) 0.5 kB (D) 8 kB

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- j. SJMP is a \_\_\_\_\_ instruction  
 (A) One Byte (B) Two Byte  
 (C) Three Byte (D) None

**Answer any FIVE Questions out of EIGHT Questions.**  
**Each question carries 16 marks.**

- Q.2** a. Explain the register organization of 8085. (8)  
 b. Add the numbers (-4) and (+2) as performed by a computer assuming:- (4)  
 (i) 4-bit signed magnitude notation  
 (ii) 4-bit 2's complement notation  
 c. Explain the following instructions taking suitable examples:- (4)  
 (i) STA (ii) LXI  
 (iii) LDAX (iv) SHLD
- Q.3** a. Explain the following: (8)  
 (i) Instruction cycle (ii) Machine cycle  
 (iii) Clock cycle (iv) Op-code fetch  
 b. How does the 8085 performs subtraction? Explain with suitable examples. (4)  
 c. Explain the advantages of multiplexed address and data buses. (4)
- Q.4** a. Write the 8085 assembly language program to convert BCD to binary number. The MSD and LSD numbers are stored at locations 2040 H and 2041 H respectively. Display result at 2042 H. (8)  
 b. Write an assembly language program to multiply by 08H a number stored at location 2130 H and store the result at location 2131H. (8)
- Q.5** a. Name the various data transfer schemes. Explain briefly the memory mapped input-output data transfer with suitable diagram. (8)  
 b. Describe different modes of 8255. (8)
- Q.6** a. Explain the internal architecture of 8279 keyboard and display controller. (8)  
 b. Write an 8085 program to implement a decimal counter using logic controller interface. The starting count should be through the interface and the count should be displayed on the interface. (8)
- Q.7** a. What is need of 8259 interrupt controller? Draw and explain the internal architecture of 8259. (8)  
 b. What is DMA? Explain block diagram of 8257 DMA controller. (8)
- Q.8** a. What are various modes of 8253? Explain which mode generates square wave and how? (8)  
 b. Explain the functional block diagram of USART. (8)
- Q.9** a. Compare the microcontroller with microprocessor. Draw and explain the functional block diagram of 8051 microcontroller. (10)  
 b. Explain various addressing modes of 8051. (6)