RUI	NO	

Code: AC59/AT59/AC110/AT110 Subject: OPERATING & SYSTEMS SOFTWARE

AMIETE – CS/IT {Current & New Scheme}

Time	3 Hours	JUNE	2016	M	ax. Marks: 100
PLEA	SE WRITE YOUR RO	LL NO. AT T	HE SPACE	PROVIDED ON EAC	CH PAGE
IMMI NOTI	EDIATELY AFTER RE E: There are 9 Ouestion	<i>CEIVING TH.</i> Is in all	E QUESTIO	ON PAPER.	
• Qu	lestion 1 is compulsory	and carries 20	0 marks. A	nswer to Q.1 must be v	written in
th	e space provided for it i	in the answer	book suppli	ed and nowhere else.	• • •
• Th th	e answer sheet for the (e commencement of the	2.1 will be coll examination.	lected by th	e invigilator after 45 n	ninutes of
• Ou	it of the remaining H	LIGHT Quest	ions answe	er any FIVE Questio	ns. Each
qu	estion carries 16 marks	5.			_
• An	y required data not exp	olicitly given, 1	nay be suit	ably assumed and state	<u>ed.</u>
J .1	Choose the correct of	r the best alter	native in th	e following:	(2×10)
	(A) a program in H	igh level langu	age kept on	disk	
	(B) contents of mai	n memory	-80 mept on		
	(C) a program in ex	ecution			
	(D) a job in secondary memory				
	b. Real Time Systems	are	Commente		
	(A) Primarily used (B) Used for monit	on Main Irame	Computers		
	(C) Used for progra	am analysis			
	(D) Used for real ti	me interactive	user		
	c. Operating System environment increases CPU utilization by organizing jobs in				
	such a manner that	CPU has alway	ys one job to (\mathbf{B}) Mult	execute. This OS envir	onment is
	(C) Multitasking	5	(\mathbf{D}) With (\mathbf{D}) Time	e Sharing	
	d. Concept of Interact	ing Process are	based on th	e concepts of:	
	(A) Multiprogramm	ning	(B) Mul	titasking	
	(C) Both (a) & (b)		(D) Nor	le	
	e. Which of the following structure says that only lower level services are				
	(A) Microkernel	nel space?	(B) Evol	zernel	
	(C) Monolithic		(D) Laye	ered	
	f. if we are using Round Robin scheduling with a time quantum of 2 seconds, the turnaround time for the process P3 will be				
		Process	Burst Time	;	
		P1	5		

P2

P3

15

10

ROI	LN	IO .

Code: AC59/AT59/AC110/AT110 Subject: OPERATING & SYSTEMS SOFTWARE

		(A) 29 seconds	(B) 23 seconds		
		(C) 13 hours	(D) 18 seconds		
	g.	Banker's algorithm for recourse alloca	ation deals with		
		(A) Deadlock avoidance	(B) Deadlock prevention		
		(C) Deadlock resolution	(D) Deadlock Detection		
	h.	If the wait and signal operations	in the semaphore are not executed		
		automatically then	,		
		(A) Mutual Exclusion is never violated	antood		
		(C) Mutual Exclusion may be violated	1		
		(D) None	4		
	i	Lexical analysis is also known as:			
	1.	(A) Syntax analysis	(B) Semantic analysis		
		(C) Parsing	(D) Scanning		
	j.	In a two-pass assembler, which is not	true as the task of the Pass I?		
		(A) Separate the symbol, mnemonic o	pcode and operand fields		
		(B) Build the symbol table			
		(C) Construct intermediate code			
		(D) Synthesize the target program			
PART A					
		IANI	A		
		Answer at least TWO Questions. E	A ach question carries 16 marks.		
Q.2	a.	Answer at least TWO Questions. E Explain the process control block	A ach question carries 16 marks. (PCB). Explain its contents through its		
Q.2	a.	Answer at least TWO Questions. E Explain the process control block diagram.	A ach question carries 16 marks. (PCB). Explain its contents through its (7)		
Q.2	a. b.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro-	A ach question carries 16 marks. (PCB). Explain its contents through its (7) ocess management? (5)		
Q.2	a. b. c.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives	A ach question carries 16 marks. (PCB). Explain its contents through its (7) occess management? (5) in the context of the implementing		
Q.2	a. b. c.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes.	A ach question carries 16 marks. (PCB). Explain its contents through its (7) occess management? (5) in the context of the implementing (4)		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the	A ach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4)(4)(4)(5)(4)(5)(5)(6)(7)(7)(7)(7)(7)(7)(7)(7)(5)(5)(6)(7)		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the (i) Draw the Giant Chart illustrating	A ach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4) $A_5 >$ assumed to arrive at time sequence he CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12 >$ with the length of th (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H	Aach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4)a, $J_5 >$ assumed to arrive at time sequence he CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms.	Aach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4) $A_5 >$ assumed to arrive at time sequence ne CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of th (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Arour	Aach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4)a, $J_5 >$ assumed to arrive at time sequence ne CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling nd time and Average waiting time for both		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Aroun above scheduling algorithms.	Aach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4) $A_5 >$ assumed to arrive at time sequence ne CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling nd time and Average waiting time for both (4x2)		
Q.2 Q.3	a. b. c. a.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of th (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Arour above scheduling algorithms. Define Deadlock. State the four nece	Aach question carries 16 marks.(PCB). Explain its contents through its (7)ocess management?(5)in the context of the implementing (4)a, $J_5 >$ assumed to arrive at time sequence the CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling the time and Average waiting time for both (4x2)essary conditions for a deadlock situation		
Q.2 Q.3	a. b. c. a. b.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Arour above scheduling algorithms. Define Deadlock. State the four necessity to occur in a system?	A ach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4)(4)(4)(5)a b cPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling and time and Average waiting time for both (4x2)essary conditions for a deadlock situation (4x2)		
Q.2 Q.3 Q.4	a. b. c. a. b.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of th (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Arour above scheduling algorithms. Define Deadlock. State the four neck to occur in a system? Discuss the critical section (CS) pr	A ach question carries 16 marks.(PCB). Explain its contents through its (7)ocess management?(5)in the context of the implementing (4)(4)(5)in the context of the implementing (4)(4)(5)(6)(7)(7)(7)(7)(7)(7)(7)(5)(6)(4)(4)(4)(4)(4)(4)(4)(4)(4)(4)(5)(6)(7)(7)(6)(7)(4)(7)(7)(7)(4)(4)(7)(7)(7)(6)(7)(7)(7)(4)(7) <th></th>		
Q.2 Q.3 Q.4	a. b. c. a. b.	Answer at least TWO Questions. E Explain the process control block diagram. What is the use of process table in pro- Describe the Fork-Join Primitives interacting processes. Consider the set of jobs $< J_1, J_2, J_3, J_4$ as $< 0,1,2,6,12>$ with the length of the (i) Draw the Giant Chart illustrating (SJF) and Shortest Renaming Time H Algorithms. (ii)Calculate the Average Turn Arour above scheduling algorithms. Define Deadlock. State the four necess to occur in a system? Discuss the critical section (CS) pr algorithm for readers-writers problem	A ach question carries 16 marks.(PCB). Explain its contents through its (7)occess management?(5)in the context of the implementing (4) $A, J_5 >$ assumed to arrive at time sequence he CPU processing time < 7, 5, 3, 2, 3>.g their execution using Shortest Job First First (SRTF / SJF Preemptive) scheduling hd time and Average waiting time for both (4x2)essary conditions for a deadlock situation n using semaphore.(4+6)		

Code: AC59/AT59/AC110/AT110 Subject: OPERATING & SYSTEMS SOFTWARE

- Q.5 a. For the partitions of 200K, 600K, 150K, 300K, 700K (in-order) place the processes of size 127K, 575K, 198K and 685K (in-order) according to Best Fit ,First Fit and Worst Fit Algorithms. (4+3+3)
 - b. Explain the virtual memory using segmentation and consider the following segment table: (6)

Segment	Base	Length
0	375	102
1	770	115
2	222	70
3	515	276

For the following logical address, calculate the physical addresses and mention the reason for what the physical address is legal or illegal? (a) 0, 101 (b) 2, 65 (c) 1, 185(d) 3, 270 (e) 2, 68 (f) 3, 475

PART B Answer at least TWO questions. Each question carries 16 marks

Q.6	a.	Define a language processor. Describe various types of language proce	$(2x^2)$
	b.	Discuss the criteria in detail on the basis of which data structures language processing can be classified.	used in (4)
	c.	Write short notes on:(i) Allocation Data Structures(ii) Search Data Structures	(2x2)
	d.	Discuss the following terms briefly: (i) LEX (ii) YACC	(4)
Q.7	a.	Discuss the Bottom up parsing and top down parsing in detail?	(3x2)
	b.	Discuss macro definition, macro call and macro expansion in detail. nested macro expansion useful?	Why is (6+4)
Q.8	a.	How assemblers handle forward reference instructions? Explain using example.	suitable (3x2)
	b.	Write brief notes on the following given Assembler Directives. (i) ORIGIN (ii) LTORG	(6)
	c.	What is OPTAB and what is SYMTAB? Explain their need in assembl	er. (2x2)
Q.9	a.	Discuss the design and operation of the Interpreter for Basic (In Program) written in Pascal.	terpreter (7)
	b.	Write the short notes on the following:((i) Call by reference and Call by value-result((ii) Control Flow Analysis and Data Flow Analysis((iii) Frequency Reduction and Strength Reduction Optimization	3+3+3)