

Time: 3 Hours

DECEMBER 2014

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q. 1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions, answer any FIVE Questions, selecting at least TWO questions from each part. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following: (2×10)

a. The LRU algorithm

- (A) pages out pages that have been used recently
- (B) pages out pages that have not been used recently
- (C) pages out pages that have been least used recently
- (D) pages out the first page in a given area

b. Which of the following are Language Processor(s)

- (A) assembles
- (B) compilers
- (C) interpreters
- (D) all of these

c. In virtual memory systems, Dynamic address translation

- (A) is the hardware necessary to implement paging
- (B) stores pages at a specific location on disk
- (C) is useless when swapping is used
- (D) is part of the operating system paging algorithm

d. Inter process communication

- (A) is required for all processes
- (B) is usually done via disk drives
- (C) is never necessary
- (D) allows processes to synchronize activity

e. To avoid the race condition, the number of processes that may be simultaneously inside their critical section is

- (A) 8
- (B) 1
- (C) 16
- (D) 0

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- f. Process is
 (A) program in high level language kept on disk
 (B) contents of main memory
 (C) a program in execution
 (D) a job in secondary memory
- g. _____ OS pays more attention on the meeting of the time limits.
 (A) Distributed (B) Network
 (C) Real time (D) Online
- h. Debugging is
 (A) Creating program code
 (B) Finding and correcting errors in the program code
 (C) Identifying the task to be computerized
 (D) Creating the algorithm.c
- i. Which statement is valid about interpreter?
 (A) It translates one instruction at a time
 (B) Object code is saved for future use
 (C) Repeated interpretation is not necessary
 (D) All of these
- j. The translator program used in assembly language is called
 (A) Compiler (B) Interpreter
 (C) Assembler (D) Translator

PART A

Answer at least TWO questions. Each question carries 16 marks.

- Q.2** a. Define process. What are the states of Process? (4)
- b. Explain the spooling technology in details. (4)
- c. Explain the following: (4×2)
 (i) Distributed System
 (ii) Parallel System
 (iii) Real Time System
 (iv) Threads
- Q.3** a. Differentiate between preemptive and non-preemptive scheduling. (8)
- b. What do you mean by deadlock avoidance? Write the Banker's algorithm for multiple resources. (2+6)

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- Q.4** a. Explain and also write the code for Producer-Consumer problem using Semaphore. (8)
- b. Describe the different mechanisms used to protect a file. (8)
- Q.5** a. What is memory allocation? Differentiate between contiguous and non contiguous memory allocation. Explain the concept of virtual memory. (2+3+3)
- b. Compare and contrast paging with segmentation. In particular, describe issues related to fragmentation. (8)

PART B

Answer at least TWO questions. Each question carries 16 marks.

- Q.6** a. What are the benefits of using "language processors"? (5)
- b. What do you understand by the term System Software? (3)
- c. What are the various language processing activities in the domain of system software? What do you understand by cross-compilation? (6+2)
- Q.7** a. Explain the difference between scanning and parsing. (5)
- b. Explain the following:
(i) Macro definition
(ii) Macro call (3+3)
- c. Briefly describe why programming language influence the linking requirements of programs? (5)
- Q.8** a. Mention some advantages of assembly language over machine language. (5)
- b. What are assembler directives in assembly languages? Illustrate with an example the importance of assembler directives. (2+4)
- c. Explain the differences between two pass and single pass translation. (5)
- Q.9** a. What are the major stages in the process of compilation? (5)
- b. Write short note on code optimization. (5)
- c. Compare and contrast the following parameter passing mechanisms in terms of execution efficiency and power to produce side effects:
(i) call by value-result
(ii) call by reference
(iii) call by name (6)