Roll No			

Code: DC69 Subject: C# & .NET

DiplETE - CS (Current Scheme)

Time: 3 Hours

DECEMBER 2015

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- · Any required data not explicitly given, may be suitably assumed and stated.

Choose the correct or the	e best alternative in the following:	$(2\times10$
a	represents a compliance level that most languages should	
adhere to attain interop	perability.	
(A) Common Type Sys	stem	
(B) Common Language	e Runtime	
(C) Common Languag	e Specification	
(D) Unified Base Class	ses	
b. C# is	language	
(A) Functional	(B) Procedural	
(C) Structured	(D) Object-oriented	
c. Which of the followi	ng is not a reference type in C#?	
(A) struct	(B) class	
(C) interface	(D) array	
d. In C# variable num keyword.	aber of arguments can be passed by using	
(A) ref	(B) out	
(C) static	(D) params	
	_ class modifier is used to prevent further inheritance.	
(A) abstract	(B) static	
(C) sealed	(D) virtual	

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f.	Structure's data members are	by default.			
	(A) public	(B) private			
	(C) protected	(D) internal			
g.	Which of the following statement is fals	e with regard to abstract methods?			
	(A) It cannot have implementation				
	(B) It can be declared only in abstract cl	ass			
	(C) It can take static or virtual modification (D) An abstract declaration is permitted				
h.	operator cannot be over	erloaded.			
	(A) &	(B) !=			
	(C) ++	(D) &&			
i.	In C# Thread.Sleep(time) method takes	time in			
	(A) minutes	(B) seconds			
	(C) milliseconds	(D) nanoseconds			
j.	Which of the following is not a .NET	Texception class?			
	(A) ArgumentNullException	(B) StackOutofRangeException			
	(C) DivideByZeroException	(D) FormatException			
	Answer any FIVE Questions	out of EIGHT Questions.			
	Each question carries 16 marks.				
a.	Briefly explain the advantage of framew	ork base classes in .NET.	(5)		
b.	What is the purpose of 'using' directive	e in C# program? Explain with example.	(5)		
c.	With a suitable example explain the co	ncept of boxing and unboxing.	(6)		
a.	Explain how a conditional operator ev Also, compare it with if-else statements	aluates an expression in C# to make decs.	cision? (8)		
b.	How does foreach statement differs fr program in C# to print all values in an	om for loop? Using foreach statement, integer array.	write a (8)		
a.	What is method overloading? Demonst	rate it with the help of C# code.	(8)		
b.	What are jagged arrays? Write a progra	am in C# to sort a list of numbers.	(3+5)		

Q.2

Q.3

Q.4

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(8)

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Q.5	a.	What are mutable strings? Explain the following methods and properties of StringBuilder class. (8)
		(i) Append() (i) Insert() (ii) Replace() (iv) Remove() (v) Capacity (vi) Length
	b.	What do you mean by a structure? How a structure is declared in C#? Illustrate nesting of structures with an example. (8)
Q.6	a.	What do you mean by a property? What are various features of property? Why they are referred to as smart fields? (8)
	b.	What is polymorphism? Show how polymorphic behaviour can be achieved with the

Q.7 a. Demonstrate the use of interface to support the concept of multiple inheritance. (8)

help of virtual methods.

- b. What is an operator method? Describe its syntax. Show how a binary operator "+" can be overloaded in C#.(8)
- Q.8 a. What do you mean by multicast delegates? Demonstrate with an example. (8)
 - Briefly describe System. Console class and its various Console input and output methods.
- Q.9 a. What are run-time errors? Give some examples. (4)
 - b. Briefly describe the usage and purpose of finally statement while handling exceptions. (6)
 - c. Briefly describe the process of creating and starting up threads with an example. (6)