ROLL NO.	

Subject: C & DATA STRUCTURES Code: AE52/AC52/AT52

AMIETE - ET/CS/IT (Current Scheme)

DECEMBER 2015 Max. Marks: 100 Time: 3 Hours

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the O.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions, selecting at least TWO questions from each part, each question carries 16 marks.

Q.1	Choose the correct or the best alternative in the following: (2×1)			
	a. The format identifier '%i	' is used for data type.		
	(A) char(C) float	(B) int (D) double		
	b. Which of the following (exp1;exp2; exp3)?	cannot be used as LHS of the expression in for		
	(A) Variable(C) typedef	(B) Function(D) macros		
	c. What is the scope of a fur	nction?		
	 (A) Whole source file in which it is defined (B) From the point of declaration to the end of the file in which it is defined (C) Any source file in a program (D) From the point of declaration to the end of the file being compiled d. Comment on the following statement: int (*a)[7]; 			
	(A) An array "a" of point(C) A ragged array	ers (B) A pointer "a" to an array (D) a is pointer of pointer		
	e. Which of the following are themselves a collection of different data types?			
	(A) string(C) char	(B) structures(D) function		
	f. Binary search algorithm of	cannot be applied to		
	(A) sorted linked list(C) sorted linear array	(B) sorted binary trees(D) unordered list		

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	g.	Which of the following name does not relate to stacks?						
		(A) FIFO lists (C) Piles	(B) LIFO list (D) Push-down lists					
	h.	The term "push" and "pop" is related to the						
		(A) array (C) stacks	(B) lists (D) queue					
	i.	The complexity of Bubble sort algorithm is						
		(A) O(n) (C) O(n ²)	(B) O(log n) (D) O(n log n)					
	j.	Which of the following data structure is linear data structure?						
		(A) Trees (C) Arrays	(B) Graphs (D) List					
PART (A) Answer at least TWO Questions from this part. Each question carries 16 marks.								
Q.2	a.	Given the value of $C1 = 4$ and $C2 = 6$. What will be the value of $C3$ for each of the following expression?						
		(i) C3 = C1 & C2 (iii) C1 ^ C2	(ii) C1 << 2 (iv) C1 C2	(4)				
	b.	Write a C language program to find whether a given number is palindrome or not. (6)						
	c.	What is data type? Explain any four data types used in C language.						
Q.3	a.	a. Differentiate between relational and logical operators used in C.						
	b.	Compare and contrast the following: (i) While and For loop (ii) Break and Continue statement						
		Use suitable examples.		(8)				
	c.	What are escape sequences? What is \a, \b, \r, \f	is effect of following Escape sequences	? (4)				
Q.4	a.	What are the differences between m	alloc() and calloc()?	(4)				
	b. Write a recursive function to calculate factorial of a number. (
	c.	Write a C language program to read	two matrices and add them.	(8)				

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- What is a file? Identify & explain the various types of operations that can be 0.5 performed on sequential files.
 - b. What is a pre-processor directive in C programming language? **(4)**
 - c. Write a program to store information of 10 students using structure. **(6)**

PART (B)

Answer at least TWO Questions from this part. Each question carries 16 marks.

- 0.6 a. What data structures is used to perform recursion and why? **(4)**
 - b. Differentiate between the data structures, a queue and a stack. **(4)**
 - Write the algorithm for sorting a list of numbers using bubble sort. **(8)**
- 0.7 a. Write an algorithm to find the Smallest Element in the Array. **(8)**
 - b. For a graph, define the following:
 - (i) Degree of a vertex (ii) Simple path
 - (iii) Completely connected graph (iv) Maximum number of edges **(8)**
- a. Write a program in C to allocate memory dynamically for strings, and store 0.8 their addresses in array of pointers to strings.
 - b. Write C function to
 - (i) Create a linked list
 - (ii) Delete an element from a linked list **(8)**
- **Q.9** a. Write an algorithm in C to search for an element in a list of elements using Binary Search. **(8)**
 - b. Traverse the following tree in
 - Inorder
 - (ii) Preorder
 - (iii) Postorder

and give the output.

