ROLL NO.	

Code: DC69 Subject: C# & .NET

## **DipIETE – CS (Current Scheme)**

Time: 3 Hours DECEMBER 2018 Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

## Q.1 Choose the correct or the best alternative in the following:

 $(2\times10)$ 

- a. Common language specification (CLS)
- (A) is an execution engine for all .net application
- (B) is similar to JVM as in Java
- (C) defines standard rules for defining .Net compliant languages
- (**D**) is a compiler
- b. Features of automatic memory management in .Net
- (A) Allocating memory

- **(B)** Releasing memory
- (C) Implementing finalizers
- (D) All of these
- c. Choose ".NET class" name from which data type "UInt" is derived?
- (A) System.Int16

(B) System.UInt32

(C) System.UInt64

- (D) System.UInt16
- d. Which of the following statements is correct?
- (A) Information is never lost during narrowing conversions.
- **(B)** The CInteger() function can be used to convert a Single to an Integer.
- **(C)** Widening conversions take place automatically.
- (**D**) Assigning an Integer to an Object type is known as Unboxing.
- e. Which of the following statements is correct about constructors?
- (A) If we provide a one-argument constructor then the compiler still provides a zero-argument constructor.
- **(B)** Static constructors can use optional arguments.
- (C) Overloaded constructors cannot use optional arguments.
- **(D)** If we do not provide a constructor, then the compiler provides a zero-argument constructor.

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f. In order for an instance of a derived class to completely take over a class member

	from a base class, the base class has t	o declare that member as	
	(A) New	(B) Base	
	(C) Virtual	<b>(D)</b> overrides	
	g. In C#.NET if we do not catch the exe following will catch it?	ception thrown at runtime then which	ch of the
	(A) Compiler	(B) CLR	
	(C) Linker	( <b>D</b> ) Loader	
	h. A class implements two interfaces ear contains no instance data. Which of to object created from this class?	he following correctly indicate the s	
	(A) 12 bytes	( <b>B</b> ) 24 bytes	
	(C) 0 byte	<b>(D)</b> 8 bytes	
	i. Which among the given classes is pre- namespaces?	esent in System. Collection. Generic	
	(A) Stack	<b>(B)</b> Tree	
	(C) Sorted Array	<b>(D)</b> All of these	
	(A) Namespace (C) Encapsulation  Answer any FIVE Questions Each question car.	_	
<b>Q.2</b> a.	With examples, explain how memory matype by CLR.	nagement is done for reference and	value (16)
<b>Q.3</b> a.	Write a C# program for sorting an array of	of integers in the descending order.	(16)
<b>Q.4</b> a.	Differentiate Rectangular arrays and vaia	ble size arrays by giving example.	(16)
<b>Q.5</b> a.	Explain the exception handling mechanis	m of C#	(16)
<b>Q.6</b> a.	Q.6 a. Discuss in details about Building finalizable and disposable types.		
<b>Q.7</b> a.	Write a program to demonstrate the uses	of interfaces in C#.	(16)
<b>Q.8</b> a.	Explain:	•	*8=16)
	(i) Array of strings concept (ii) Different	tate structure and classes	
<b>Q.9</b> a.	Explain the delegate type in C#. Describe	e the simplest possible delegate exar	mple? ( <b>16</b> )