### Subject: ANALYSIS & DESIGN OF INFORMATION SYSTEMS

# **Diplete - CS (Current & New Scheme)**

Time: 3 Hours

**DECEMBER 2018** 

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

#### Q.1 Choose the correct or the best alternative in the following:

 $(2\times10)$ 

- a. A task of developing a technical blueprint and specifications for a solution that fulfills the business requirements is undertaken in the following phase of the system development process
  - (A) System initiation
- **(B)** System implementation
- (C) System analysis
- (D) System design
- b. System builders and designer's perspective of an information system tend to focus on:
  - (A) database technologies and software technologies
  - (B) data base systems only
  - (C) expert transaction systems
  - (**D**) transaction processing systems
- c. Which one is NOT a phase of the systems development life cycle?
  - (A) Problem analysis
- (B) Scope definition
- (C) Post implementation review
- (**D**) Requirement analysis
- d. A bank customer is stopped by her bank's ATM to withdraw money from her checking account. In this case, who is the primary system actor?
  - (A) The bank Teller
- (B) The Bank
- **(C)** The bank customer
- (**D**) The money withdrawal authorization company
- e. In object-oriented analysis we evolve the requirements use-case model into the analysis use-case model by performing all of the following steps, except:
  - (A) Identify, define, and document new use cases
  - (B) Identify, define, and document new actors
  - (C) Identify, define, and document new data stores
  - (**D**) Identify any reuse possibilities

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f. A relationship that exists between the instances of the same entity is called:

			Recursive  O) Identifying	
	g.		nich can be defined as objects  3) ii, iv  1) ii, iii, iv	
	h.	be reused by another object class is known (A) Generalization (B)	or attributes defined in an object class can own as:  3) Reusability  1) Inheritance	
	i.	appropriate presentation to the user wor (A) System Class (B)	business event and translates the data for all be a  3) Persistence Class  O) Control Class	
	j.	(A) Conduct system test (B)	e of the Systems Implementation phase?  B) Build and test networks  D) Build and test databases	
Answer any FIVE Questions out of EIGHT Questions.  Each question carries 16 marks.				
Q.2	a.	What are the four steps in a system development process? What happens in each step?		(8)
	b.	What are the differences between internal and external users of an Information System? Give examples.		(8)
Q.3	a.	Explain any two strategies for automated tools and techniques.		(8)
	b.	Explain the following System development strategies:-  (i) Model – Driven Development strategy  (ii) Rapid Application Development strategy		(8)
Q.4	a.	Who is the system analyst and what are the roles played by system analyst?		(8)
	b.	What is Rapid Architected Analysis? Describe the two different techniques for applying rapid architected analysis. Give examples for both techniques.		(8)
Q.5	a.	Explain the steps required in the process of Use Case Modeling.		(8)
	b.	b. Explain various components of Use Case diagram.		(8)

**Code: DC59/DC109** 

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- Q.6 a. Illustrate the different diagrams of UML with an example for each. (12)
  - b. Discuss some of the benefits of prototyping. (4)
- Q.7 a. Explain Menu Driven Interfaces with different types of menus. What are the advantages over instruction driven interface? (8)
  - b. Explain, what are the steps involved in user interface design process? (8)
- Q.8 a. Explain briefly the following: (8)
  - (i) Strategy Pattern
    - (ii) Organization Pattern
    - (iii) Adapter pattern
    - b. Explain the following terms in the context of Object-Oriented System: (8)
      - (i) Entity Classes
- (ii) Interface Classes
- (iii) Control Classes
- (iv) System Classes
- Q.9 a. What is System Construction and Implementation? Explain the Construction Phase. (6)
  - b. Why is it necessary to recover the existing physical system in system enhancement? (4)
  - c. Define:
    - (i) system maintenance
    - (ii) system enhancement