

AMIETE – CS/IT (Current & New Scheme)

Time: 3 Hours

DECEMBER 2018

Max. Marks: 100

PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE QUESTION PAPER.

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 Minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions, answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following: (2×10)

a. Which four framework activities are found in the Extreme Programming (XP) ?

- (A) Analysis, design, coding, testing
- (B) Planning, analysis, design, coding
- (C) Planning, design, coding, testing
- (D) Planning, analysis, coding, testing

b. Which one of the following is NOT desired in a good Software Requirement Specifications (SRS) document?

- (A) Functional Requirements
- (B) Non-Functional Requirements
- (C) Goals of Implementation
- (D) Algorithms for Software Implementation

c. Match the following:

- | | |
|---|---|
| 1) Waterfall model | a) Specifications can be developed incrementally |
| 2) Evolutionary model | b) Requirements compromises are inevitable |
| 3) Component-based software engineering | c) Explicit recognition of risk |
| 4) Spiral development | d) Inflexible partitioning of the project into stages |
| (A) 1-a, 2-b, 3-c, 4-d | (B) 1-d, 2-a, 3-b, 4-c |
| (C) 1-d, 2-b, 3-a, 4-c | (D) 1-c, 2-a, 3-b, 4-d |

d. The tools that support different stages of software development life cycle are called:

- (A) CASE Tools
- (B) CAME tools
- (C) CAQE tools
- (D) CARE tools

e. What does *UDDI* stand for?

- (A) Universal Design, Discovery and Integration
- (B) Universal Description, Discovery and Integration
- (C) Universal Decomposition, Discovery and Integration
- (D) Universal Description, Design and Integration

f. Consider the following program module:

```
int module1 (int x, int y)
{
  while (x! = y)
  {
    if (x > y)
      x = x - y,
    else y = y - x;
  }
  return x;
}
```

What is Cyclomatic complexity of the above module?

- (A) 1 (B) 2
(C) 3 (D) 4

g. In software maintenance tackling the changes in the hardware or software environment where the software works, is

- (A) Corrective maintenance (B) Perfective maintenance
(C) Adaptive maintenance (D) Preventive maintenance

h. A software design pattern often used to restrict access to an object is:

- (A) Adapter (B) Decorator
(C) Delegation (D) Proxy

i. Which of the following testing techniques ensures that the software product runs correctly after the changes during maintenance?

- (A) Path Testing (B) Integration Testing
(C) Unit Testing (D) Regression Testing

j. Which of the following is not an interface error?

- (A) Shared memory interfaces (B) Actor interfaces
(C) Procedural interfaces (D) Message passing interface

Answer any FIVE Questions out of EIGHT Questions

Each Question carries 16 marks.

- Q.2** a. What do you mean by legacy systems? Explain why legacy systems can cause difficulties for companies that wish to reorganise their business processes. (6)
- b. Explain various phases of Rational Unified Process. (5)
- c. Discuss the risk management process. (5)
- Q.3** a. Describe four types of non-functional requirements that may be placed on a system. Give examples of each of these types of requirement. (5)
- b. Explain requirements validation process and the checks that should be carried out on the requirements in the requirements document. (6)
- c. Draw the DFD for the following requirement: (5)
- Buses come to a garage for repairs.
A mechanic and helper perform the repair, record the reason for the repair and record the total cost of all parts used on a Shop Repair Order.
Information on labor, parts and repair outcome is used for billing by the Accounting Department, parts monitoring by the inventory management computer system and a performance review by the supervisor

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- Q.4** a. Explain the principles of agile development methods. Also discuss the testing in Extreme programming (XP). (8)
- b. Explain Model-based techniques with example. (8)
- Q.5** a. Explain the two generic control styles that are used in software systems (8)
 i) Centralised control ii) Event-based control
- b. Explain in brief (8)
 i) CORBA
 ii) Service-oriented system architecture
- Q.6** a. Discuss the process of Object identification. (4)
- b. Discuss the approaches that support software reuse. (6)
- c. Using examples, illustrate the different types of adaptors needed to support sequential composition, hierarchical composition and additive composition. (6)
- Q.7** a. Explain the user interface design process. (6)
- b. What do you mean by Dependable programming? Discuss safe programming and Exception handling. (10)
- Q.8** a. Explain Cleanroom software development. (5)
- b. Explain cyclomatic complexity. Determine the cyclomatic number from the control flow graph shown in Fig1. (6)
- ```

 graph LR
 a((a)) --> b((b))
 a((a)) --> e((e))
 a((a)) --> f((f))
 b((b)) --> c((c))
 e((e)) --> f((f))
 f((f)) --> c((c))
 f((f)) --> g((g))
 c((c)) --> d((d))
 c((c)) --> h((h))
 g((g)) --> h((h))
 d((d)) --> h((h))

```
- Fig 1
- c. The basic COCOMO 81 model and sub-models that are part of the COCOMO II model. (5)
- Q.9** a. Explain potential software quality attributes that should be consider during the quality-planning process. (6)
- b. Explain Object oriented Metrics (4)
- c. Discuss the Process areas in the CMMI (6)