Max. Marks: 100

Subject: MULTIMEDIA SYSTEMS Code: AC21/AT12

AMIETE - CS/IT (OLD SCHEME)

DECEMBER 2011

NOTE: There are 9 Questions in all.

Time: 3 Hours

- Please write your Roll No. at the space provided on each page immediately after receiving the Question Paper.
- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 Minutes of the commencement of the examination.

Q.1	Choo	se the correct or the best al	ternative in the following:	(2×10)
		n application which uses a co aphics, images, sound/audio,	llection of multiple media sources text, animation is known as	
	(A	A) Hypermedia	(B) Multimedia	
		C) Newmedia	(D) None of the above	
	b. Th	ne JPEG implementation shou	ald be independent of:	
		A) Image size		
		3) Video size		
	•	C) Animation size		
	(D) None of the above		
	c. Aı	n application supported by M	PEG-7 is	
			ion (B) Automatic text searching	
	(C	C) Automatic visual event rec	ognition (D) None of the above	
		ontinuous media for NTSC viay back rate.	deo have frames per second as	
	(A	3) 25	(B) 40	
	•	2) 30	(D) 35	
	e. Sa	atellite broadcasting uses	spectrum.	
	•	A) Kilohertz	(B) Megahertz	
	(C	C) Gigahertz	(D) None of the above	

ROLL	NO.		

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f.	FDDI support				
	(A) Synchronous(C) Both (A) and (B)	(B) Asynchronous(D) None of the above			
g.	Multimedia data can be stored in dat	tabase as			
	(A) Raw data(C) Descriptive data	(B) Registering data(D) All of the above			
h.	MIDI stands for				
	(A) Media Interface Development Ir(B) Musical Instrument Digital Inter(C) Multimedia and hypertext inform(D) None of the above	face			
i.	is a lossy image compress	sion method.			
	(A) JPEG (C) MEC	(B) MPEG(D) None of the above			
j.	RTP is a				
	 (A) Setup protocol for Internet resou (B) Real –time Transport protocol (C) Real time protocol (D) Both (A) and (C) 	arce reservation			
	Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.				
a.	What is meant by the terms M between these two concepts.	ultimedia and Hypermedia? Disting	guish (6)		
b.	What is meant by the terms sta examples of each type of media.	tic media and dynamic media? Gi	ve (4)		
c.	What is meant by the terms freque more audio signals? What is cause of	ency and temporal masking of two of this masking?	or (6)		
a.	What is the distinction between loss example each of a lossless and a los	sy and lossless data compression? Givesy compression technique.	re one (4)		
b		output if a video signal is sampled us second (ii) 160 ×120 pixels (iii) True			
c.	Explain the scope and significance	of MPEG-4.	(8)		

Q.2

Q.3

Code: AC21/AT12 Subject: MULTIMEDIA SYSTEMS

- Q.4 a. Describe the functionalities of any two technologies that are commonly used in LAN.(8)
 - b. What do you understand by Multiplexing? Differentiate between Frequency division multiplexing and Time division multiplexing. (8)
- Q.5 a. What do you understand by RTP? How does it work? Explain. (8)
 - b. What major factors affect the Quality of Service of a multimedia application? (8)
- Q.6 a. What do you understand by hypertext system? Describe the three layered architecture of a hypertext system. (8)
 - b. Describe the various communications devices available for personal computers and how they may be used in multimedia production and delivery. (8)
- Q.7 Briefly state the Huffman coding algorithm. Show how you would use Huffman coding to encode the following set of tokens:

 AAABDCEFBBAADCDF (16)
- Q.8 a. Describe the characteristics of MDBMS. (8)
 - b. What is the significance of MPEG-7 standard? Describe any two modes that MPEG-7 standard support. (8)
- **Q.9** Write short notes on any TWO of the following:
 - (i) Multimedia databases
 - (ii) Multimedia operating Systems
 - (iii) MP3 compression scheme (8×2)